

PLAYER NAME

INSPIRATION

ARMOR CLASS

INITIATIVE

MAX HP

CURRENT HIT POINTS

HIT DICE

TEMP HP

PASSIVE PERCEPTION

DARK VISION

SPEED

FLYING

CLIMBING

SWIMMING

BOON

BANE

DEATH SAVES SUCCESSES

FAILURES

CONDITIONS

EXHAUSTION

CHARACTER NAME

RACE

CLASS

ALIGNMENT

BACKGROUND

LEVEL EXPERIENCE POINTS CLASS 2

AGE

SEX

HEIGHT

WEIGHT

PROFICIENCY BONUS

PROFICIENCIES

LANGUAGES

RACIAL TRAITS

CLASS FEATURES

FEATS

POINTS

TOTAL

SPENT POINTS

STRENGTH

- ☐ Saving Throws
- ☐ Athletics

DEXTERITY

- ☐ Saving Throws
- ☐ Acrobatics
- ☐ Sleight of Hand
- ☐ Stealth

CONSTITUTION

- ☐ Saving Throws

INTELLIGENCE

- ☐ Saving Throws
- ☐ Arcana
- ☐ History
- ☐ Investigation
- ☐ Nature
- ☐ Religion

WISDOM

- ☐ Saving Throws
- ☐ Animal Handling
- ☐ Insight
- ☐ Medicine
- ☐ Perception
- ☐ Survival

CHARISMA

- ☐ Saving Throws
- ☐ Deception
- ☐ Intimidation
- ☐ Performance
- ☐ Persuasion

SPELLCASTING ABILITY

SPELL SAVE DC

SPELL ATTACK BONUS

SPELL SLOTS	1	2	3	4	5	6	7	8	9
KNOWN									
CHARGES									

WEAPONS

NAME

TYPE

RANGE

ATK BONUS

DAMAGE

NAME

TYPE

RANGE

ATK BONUS

DAMAGE

NAME

TYPE

RANGE

ATK BONUS

DAMAGE

NAME

TYPE

RANGE

ATK BONUS

DAMAGE